

Sudoku Console!

User Manual

Long press for power on/off,
Short press for light adjustment.

Short press for answer prompt,
Long press to return to level 1.

Display Area

Short press for previous level,
Long press for volume up.

Short press to clear mode,
Long press to advance 20 levels.

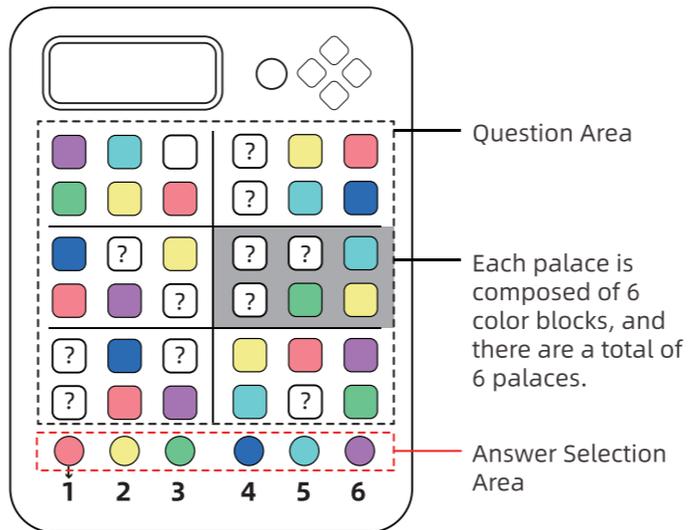
Short press for next level,
Long press for volume down.



How to Play

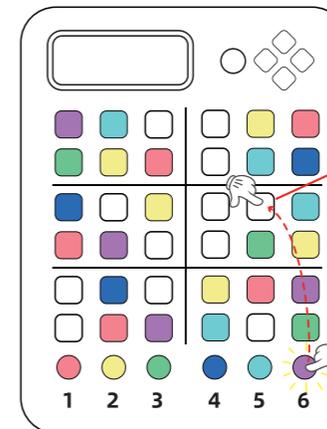
Sample

Which color blocks should be filled in the blank areas to ensure that there are no repeated colors in each row, each column, and each palace?



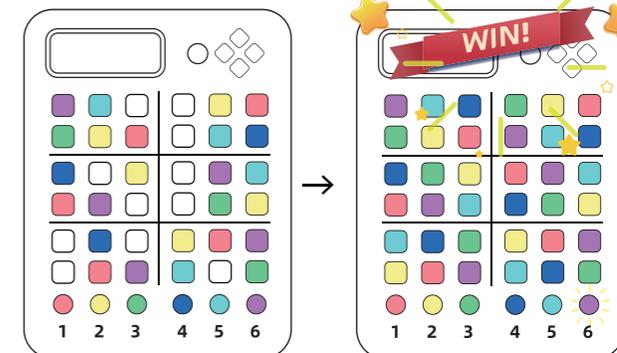
- 1 6 colors represent 6 numbers.
- 2 The question area randomly releases color blocks with numbers.
- 3 Please fill in the missing color blocks in the question area by clicking on the buttons in the answer selection area.
- 4 Fill in all the remaining color blocks such that each row, each column, and each palace has no repeated colors. Successfully completing this means you have cleared the level.

Operation Guidance



- 1 Press the required number color block in the answer selection area, and the block will flash. Then press on the blank key to complete the color block filling.
- 2 If you make a mistake, there will be an error sound to remind you; if you exceed the allowed number of wrong answers, the game will end automatically.

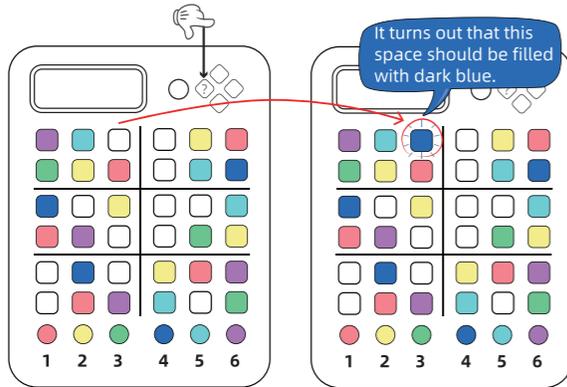
3 Level Completion Example



Operational Tips (1)

Skillfully use the answer hint button

- 1 During the problem-solving process, pressing the answer hint button will randomly reveal the color of one missing key.



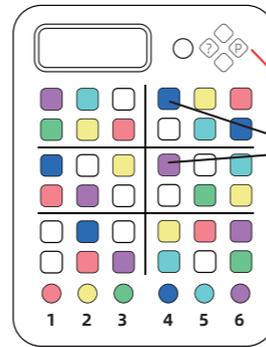
- 2 But you can't press the answer hint button from start to finish. There's a limit on the number of times you can use it. Please refer to the table below:

Difficulty	Question	Level	Hint Count	Clears	Errors
L1	26	1-5	1	1	1
L2	24	6-15	2	2	2
L3	22	16-40	3	2	2
L4	20	41-90	3	3	3
L5	18	91-150	4	3	3
L6	16	151-230	4	3	3
L7	14	231-350	5	3	3
L8	12	351-500	5	3	3
	Total	500			

*If all error attempts and clear attempts are used up, it means the level has been failed, and you will need to restart the current level.

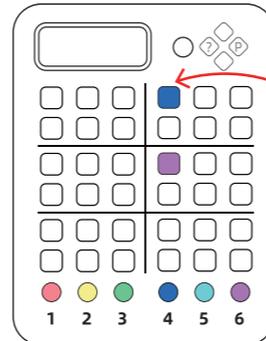
Operational Tips (2)

During the answering process, if a mistake is made, how can it be undone?



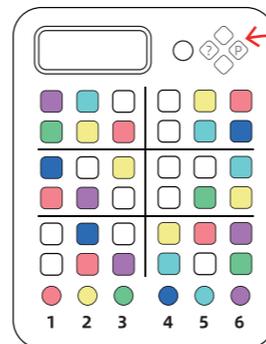
For example, if these two blanks should have been filled with green and red, but were mistakenly filled with other colors, what should be done?

- 1 Press the Clear button.



- 2 The lights of the original question will go out, while the buttons you operated most recently will still be lit.

- 3 Press the buttons you wish to clear, and their lights will also go out.



- 4 Press the Clear button again to re-enter the answering mode.

Usage Guidelines

! Instructions for safe use

- Only suitable for 3 1.5V AAA batteries.
- Batteries are inserted with correct polarity.
- Exhausted batteries should be removed from the toy.
- Automatic shutdown after 5 minutes of no operation.
- The machine will stop working at low power.
- Must be opened and used under adult guidance.
- Screwdrivers must be used by adults.